## Spring Showdown 2023 Rules

All 12U, 14 U and 16 U games will be 3 Periods of 12 minutes stop time. Run time will commence in the $3^{\text {rd }}$ period of any game with a 6 goal differential. 10 Division will play 30 Minute, running time games during round robin. 10U division semifinals \& finals will be (3) $\mathbf{1 2}$ minute stop time periods.
USA hockey rules will apply, unless amended above or below.
Coaches please provide roster stickers at check in.

- No timeouts in round robin or semifinal games, one timeout per team in the Championship game.
- No Ties - Regulation ties during round robin play go immediately to a shootout. One shot per each team (3 shooters each to start) then single shooters until there is a winner. No shooters will repeat until all rostered players have shot.
- There will be tag-up offsides at all levels.

Teams may ice the puck on a penalty kill at all levels.

- Minor penalties are 2 minutes (1 Minute penalties in 10 U Round Robin)
- Majors are 5 minutes.
- Teams must be ready to play 15 minutes before scheduled game time.
- Home teams are expected to wear light colored jerseys and the away team is expected to wear dark colored jerseys.
- The Hockey Director will have final say on any decision that needs to be addressed, protests will not be tolerated. All decisions made by on ice officials are final.
- Absolutely no fighting, taunting or abusive language will be tolerated from players, team officials, parents or fans during the games or in the facility. Players and team officials will be assessed penalties in accordance with USA Hockey's zero tolerance policy.
- A Team that forfeits a game for any reason will receive a 1-0 loss.

There will be 2 points awarded for a win, 1 point for a shootout or overtime loss, 0 points awarded for a regulation loss.
If two or more teams are tied in points at the end of round robin play head to head result will be the first tie breaker if applicable. If more than two teams tie, or if head to head is not applicable we will use the below tie breakers:

1) Wins
2) Regulation Wins
3) Least goals against
4) Highest Goal Average: Total Goals For divided by the sum of Goals For + Goals Against (TGF/(TGF+TGA))
5) Least Penalty Minutes
6) Coin Toss

If there is a tie at the end of regulation time during a semifinal or championship game the following rules will apply:

1) Five minutes of $3 v 3$
2) If a tie persists, a shootout will commence. One shot per each team (3 shooters each to start) then single shooters until there is a winner. No shooters will repeat until all rostered players have shot.
