

## Spring Showdown Rules

## All games will be 3 Periods of 12 minutes stop. Run time will commence in the 3<sup>rd</sup> period of any game with a 6 goal differential.

USA hockey rules will apply, unless amended above or below. Coaches please provide roster stickers at check in. Rules are subject to change.

- No timeouts in round robin or semifinal games, one timeout per team in the Championship game.
- No Ties Regulation ties during round robin play go immediately to a shootout. One shot per each team
  (3 shooters each to start) then single shooters until there is a winner. No shooters will repeat until all
  rostered players have shot.
- There will be automatic offsides at all levels.
   Teams may ice the puck on a penalty kill at all levels.
- Minor penalties are 2 minutes.
- Majors are 5 minutes.
- All Teams must be ready to play 15 minutes before scheduled game time.
- Home teams are expected to wear light colored jerseys and the away team is expected to wear dark colored jerseys.
- Players must play in at least 1 round robin game in order to be eligible to play Sunday.
- The Hockey Director will have final say on any decision that needs to be addressed, protests will not be tolerated. All decisions made by on ice officials are final.
- Absolutely no fighting, taunting or abusive language will be tolerated from players, team officials, parents or fans during the games or in the facility. Players and team officials will be assessed penalties in accordance with USA Hockey's zero tolerance policy. Players and or spectators who are ejected from a game for fighting or any other reason are subject to suspension or expulsion from the tournament.
- A Team that forfeits a game for any reason will receive an 3-0 loss.

There will be 2 points awarded for a win, 1 point for a shootout or overtime loss, 0 points awarded for a regulation loss. The official 'Goals For' Statistic and Final Scores will not supersede a +8 goal differential in any game. (Ex. If a team wins 10-0, the official score will be 8-0).

Standings Tiebreakers:

If two teams are tied in points at the end of round robin play head to head result will be the first tie breaker if applicable. If more than two teams tie in points then head to head is not applicable. Where head to head is not applicable we will use the below tie breakers:

1) Wins

- 2) Regulation Wins
- 3) Least goals against

4) <u>Highest</u> Goal Average: Total Goals For divided by the sum of Goals For + Goals Against (TGF/(TGF+TGA))6) Coin Toss

## If there is a tie at the end of regulation time during a **semifinal or championship** game the following rules will apply:

1) Five minutes of 3v3

2) If a tie persists, a shootout will commence. One shot per each team (3 shooters each to start) then single shooters until there is a winner. No shooters will repeat until all rostered players have shot.